

# CIS 1100

PennDraw (Lecture)

Python

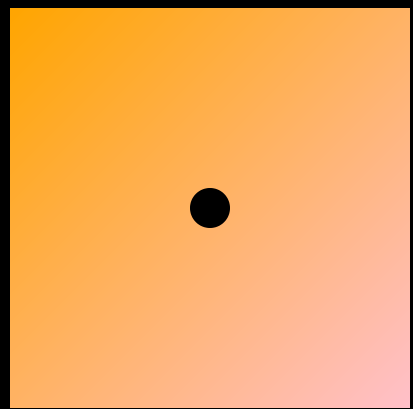
Fall 2024

University of Pennsylvania

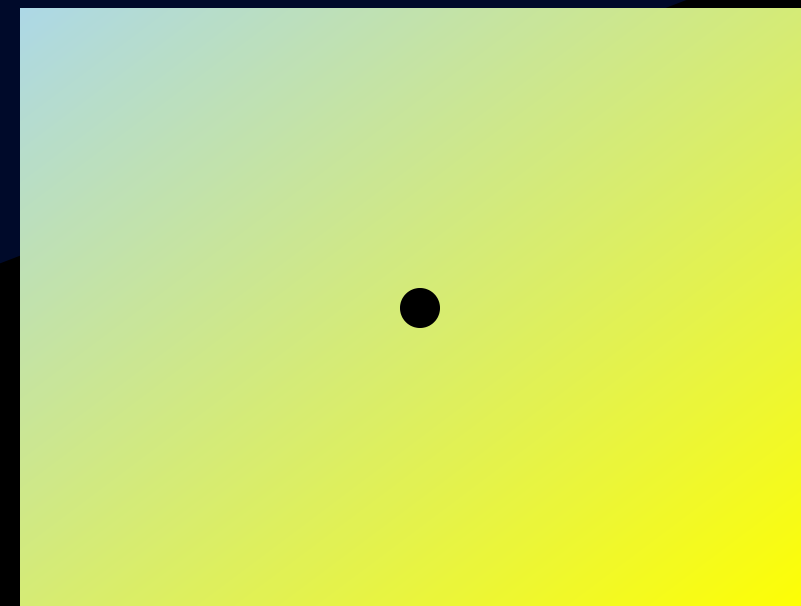


# Recap: Dimensions vs. Coordinate System

- The *width* and *height* of the canvas can be described using pixels.
- Independent of the *width* and *height* of the canvas, we can describe a point on the screen using a coordinate pair between  $(0, 0)$  and  $(1, 1)$ .



200x200 canvas, point at  $(0.5, 0.5)$



400x300 canvas, point at  $(0.5, 0.5)$

# Recap: The PennDraw Sandwich

- At the start of your PennDraw programs:

```
import penndraw as pd
```

- Nothing will appear in your output unless you add `pd.run()` to the end of your program.
  - If you don't see anything being drawn, double check that you have `pd.run()` at the very end.

# Recap: Running & Stopping PennDraw Programs

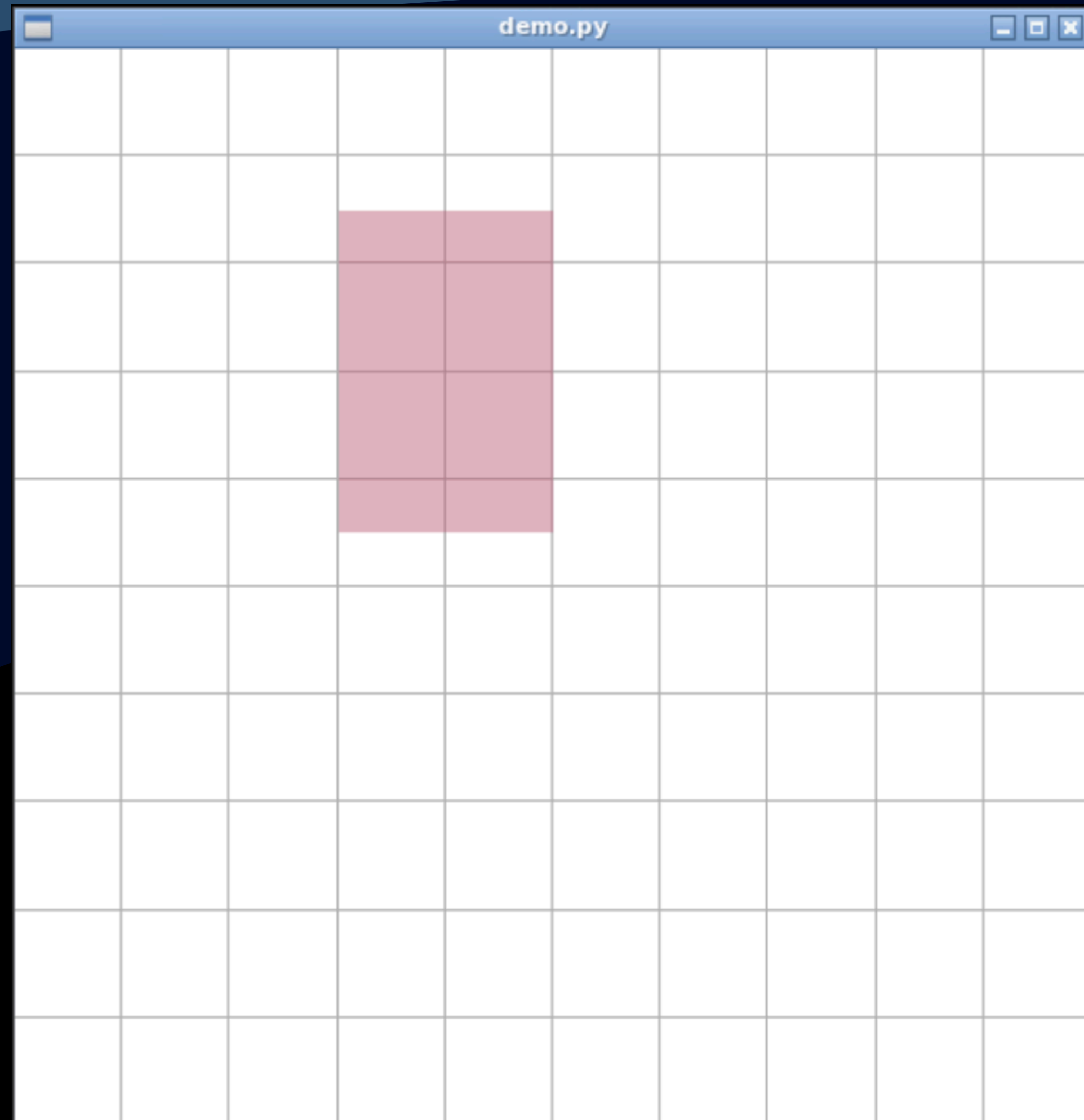
- For programs that use PennDraw, the program will continue to run so that you can see the drawing you made!
- **Before re-running**, you need to stop the program execution one of two ways:
  - i. Close the drawing window
  - ii. Press Control-C on your keyboard in the terminal

# Recap: Inputs

```
pd.filled_rectangle(...)
```

takes four arguments:

- `x_center`: the x coordinate of the center of the rectangle
- `y_center`: the y coordinate of the center of the rectangle
- `half_width`: the horizontal distance between side and center
- `half_height`: the vertical distance between top and center



# Recap: Inputs

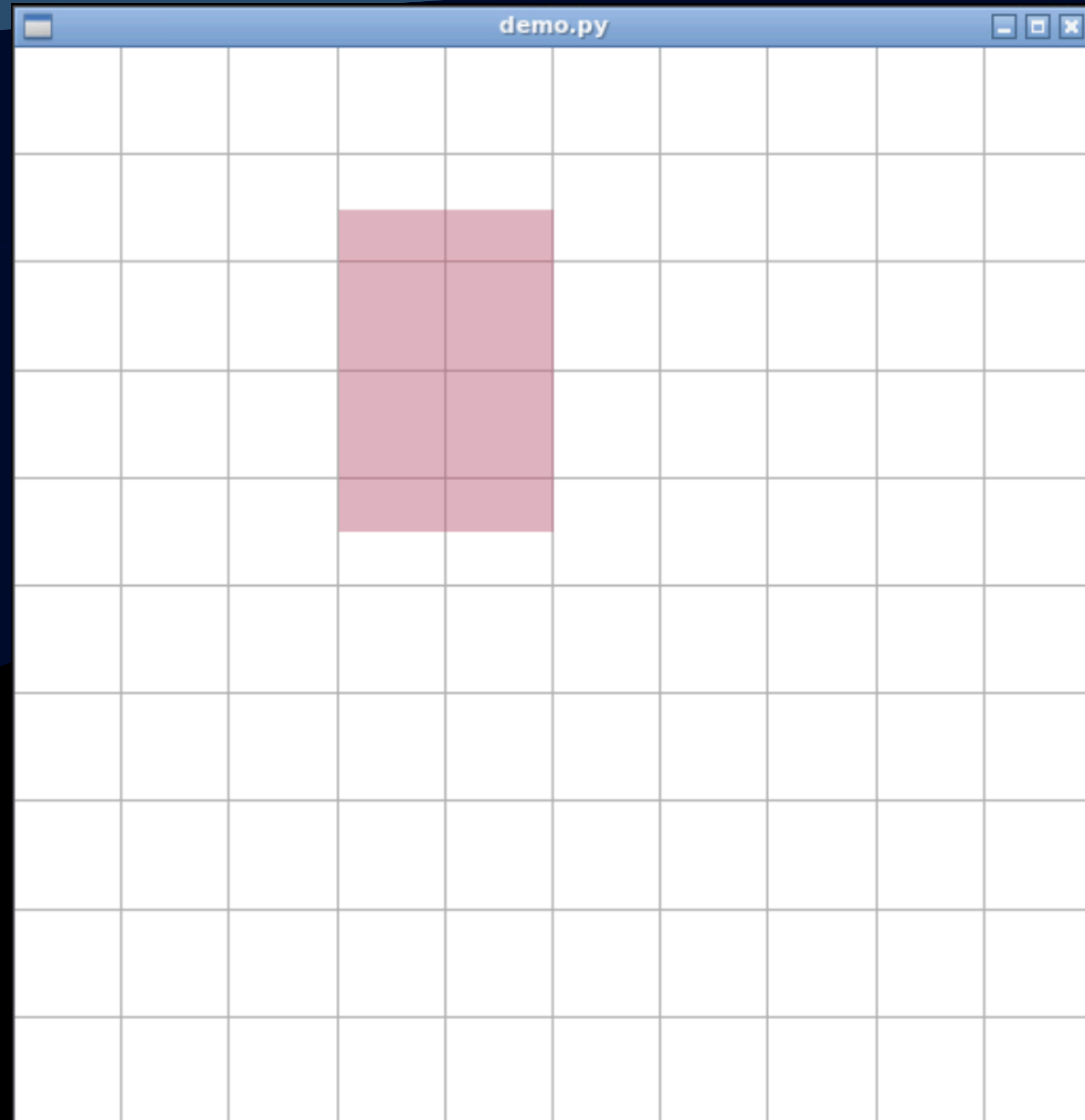
```
pd.filled_rectangle(...)
```

takes four arguments:

- `x_center: 0.4`
- `y_center: 0.7`
- `half_width: 0.1`
- `half_height: 0.15`

So:

```
pd.filled_rectangle(0.4, 0.7,  
0.1, 0.15)
```



# Activity: Pick the Dimensions (M1)

```
pd.circle(x_center,  
y_center, radius)
```

A: (0.3, 0.8, 0.5)

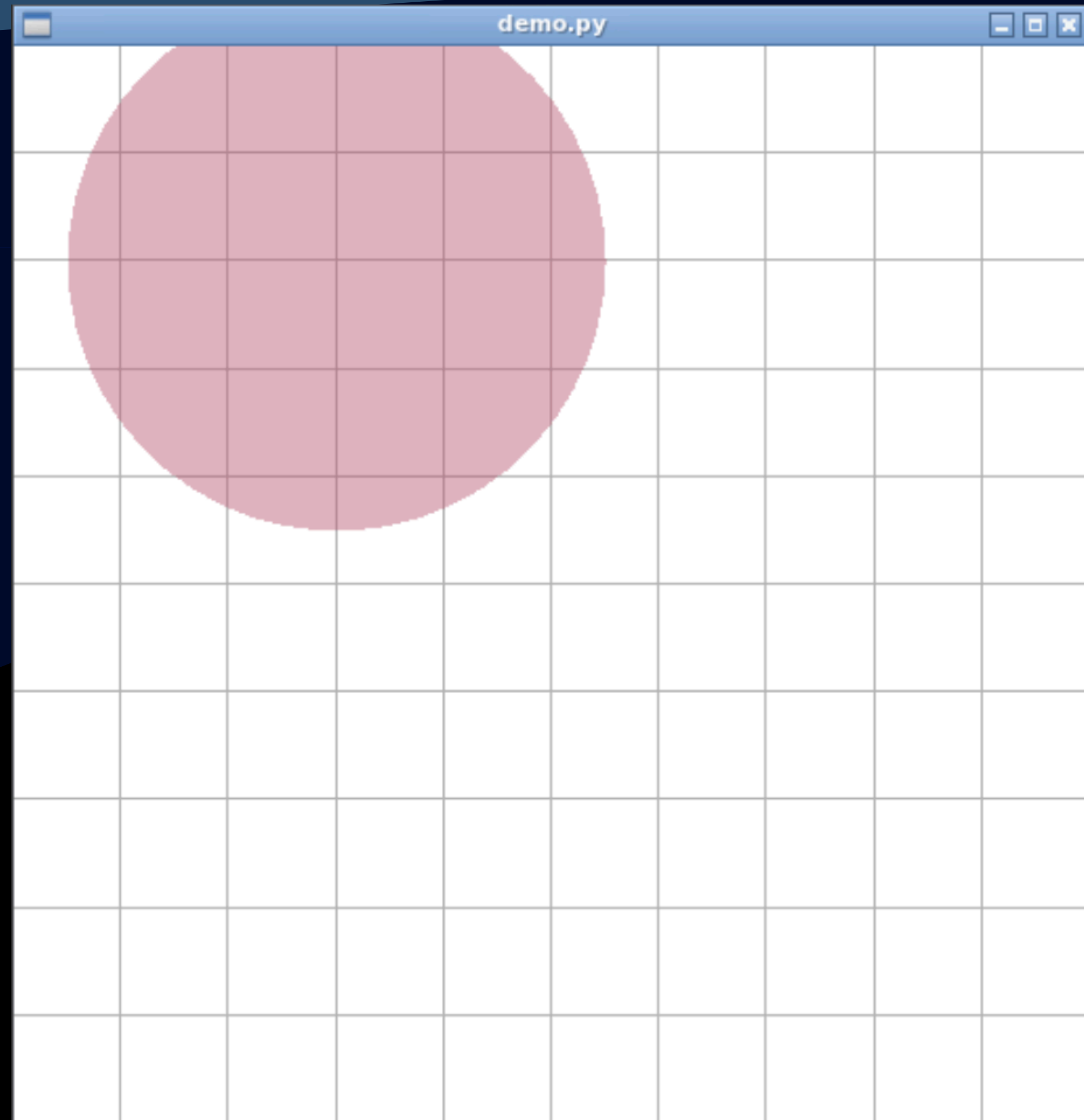
B: (0.8, 0.3, 0.25)

C: (0.3, 0.8, 0.25)

D: (0.8, 0.3, 0.125)

E: (0.4, 0.2, 0.2)

*(By the way, the canvas is 512x512)*



# Activity: Draw the Shape (S7)

```
import penndraw as pd

pd.set_canvas_size(400, 200)
pd.rectangle(0.5, 0.75, 0.4, 0.1)

pd.run()
```

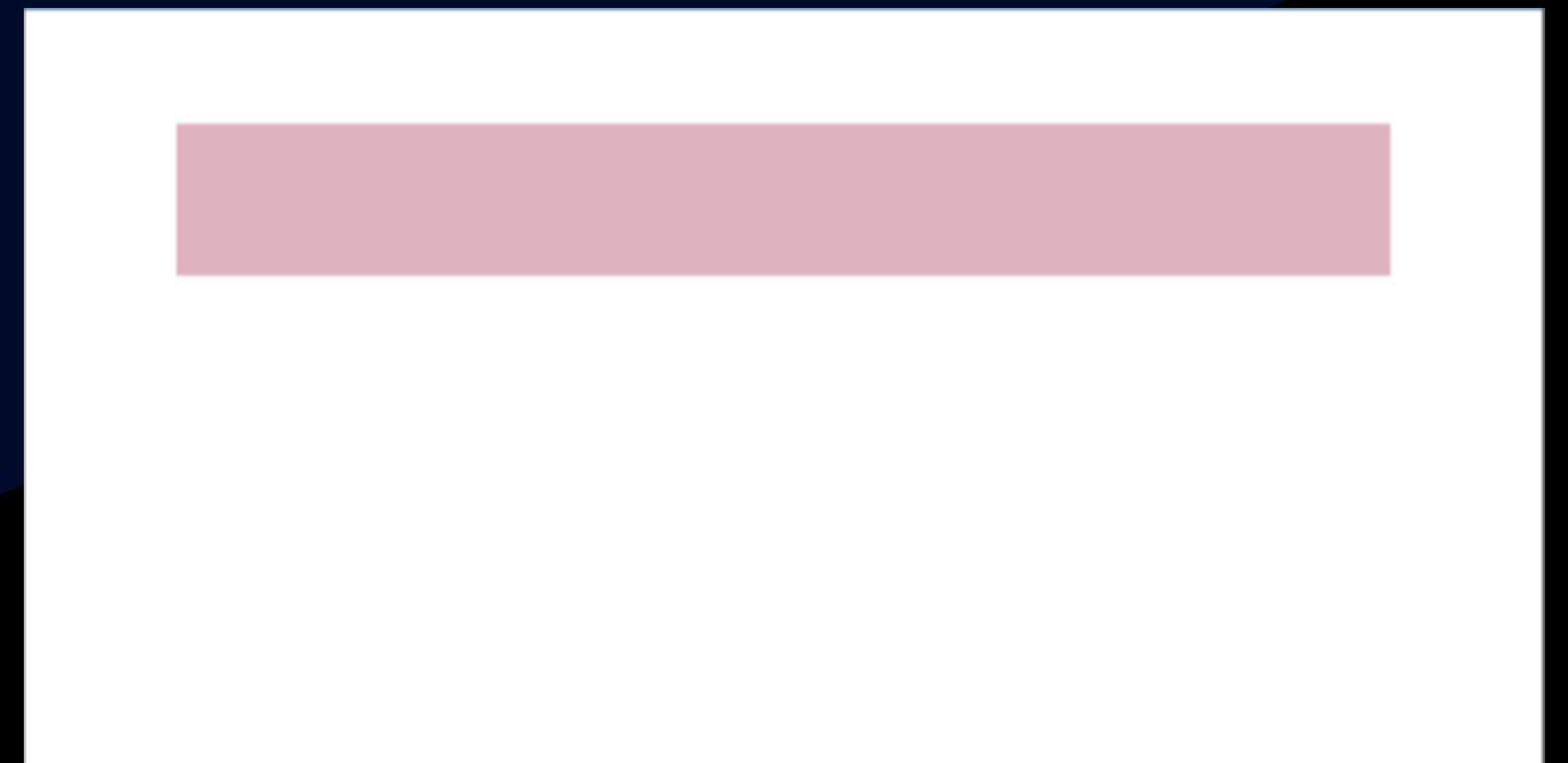


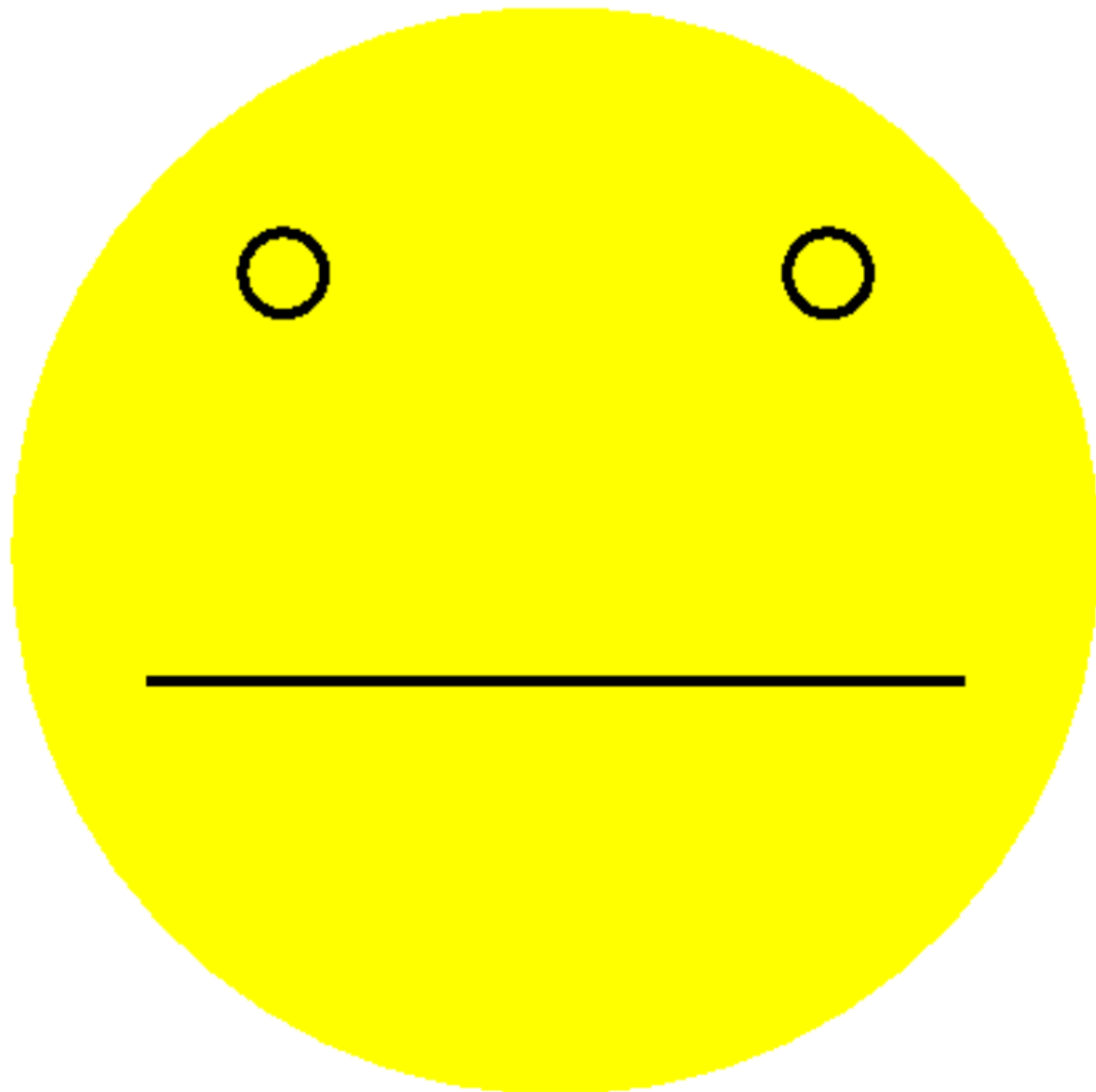
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pd.run()
```





# Activity: Reproduce the Drawing

(S8): What is the least number of times that you have to set the pen color to make this drawing?

(L11): Write down the names of each of the PennDraw functions you'd need to make this drawing.

(C12): Write the short program that can reproduce this drawing.

# Some Facts about Mars

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3. Also, the gravity on Mars is about 38% of Earth's gravity.



# Activity: my\_house\_on\_mars.py

```
import penndraw as pd # 1
pd.set_canvas_size(500, 500) # 2
# draw a blue background # 3
pd.clear(pd.BLUE) # 4
# draw a green field # 5
pd.set_pen_color(0, 170, 0) # 6
pd.filled_rectangle(0.5, 0.25, 0.5, 0.25) # 7
# change the pen color to a shade of yellow # 8
pd.set_pen_color(200, 170, 0) # 9
# draw a filled triangle (roof) # 10
pd.filled_polygon(0.255, 0.70, 0.745, 0.70, 0.49, 0.90) # 11
# draw the house # 12
pd.filled_rectangle(0.5, 0.52, 0.24, 0.18) # 13
```

(L13): Change a line so that the ground becomes a brownish-red color.

(C14): Change a small number of lines so that the house is tall and narrow. (Make sure the roof looks OK!)

# Reminders & Announcements

- There is another check-in due before Friday's lecture (9/6 @ 1:45pm)
- Travis' OH announced
  - Usually: **Wednesdays 3-5pm in Levine 269C**
  - Today only: **4-6 pm**
- "Volunteer" TA Office Hours are ongoing this week (check Ed)
- Regular TA Office Hours start next week (check Ed, course website for schedule)
- Recitations start next week, 9/9 & 9/10

# If Time...

What if our program didn't always draw the same picture each time?

```
import random
print("Picking a random number between 0 and 0.99999...")
my_float = random.random()
print("Picking a random integer between 1 and 100.")
my_int = random.randint(1, 100)
print("my_float:", my_float, "my_int:", my_int)
```

  (for example)

```
Picking a random number between 0 and 0.99999...
Picking a random integer between 1 and 100.
my_float: 0.30258196864839937 my_int: 13
```

# Picking a Random Color

How can we fill in the blank with lines of code so that we pick a random color for our square each time?

```
import random
import penndraw as pd

# PUT SOME CODE HERE!

pd.set_pen_color(random.random(), random.random(), random.random())
pd.filled_circle(0.5, 0.5, 0.2)
pd.run()
```

# Picking a Random Color

How can we fill in the blank with lines of code so that we pick a random color for our square each time?

```
import random
import penndraw as pd

red = random.randint(0, 255)
green = random.randint(0, 255)
blue = random.randint(0, 255)

pd.set_pen_color(red, green, blue)
pd.filled_circle(0.5, 0.5, 0.2)
pd.run()
```