

# CIS 11000

Functions Practice, `return`,  
Keyword Arguments

Python  
Fall 2024  
University of Pennsylvania

# Recap: Calling Functions with Inputs

Here is a function that takes a message and a number and prints that message that number of times.

```
def print_n_times(msg, n):  
    counter = 0  
    while counter < n:  
        print(msg)  
        counter = counter + 1
```

What happens when we call the function: `print_n_times("Hi!", 3)`?

# Recap: Calling Functions with Inputs

- The function's **parameters** are `msg` and `n`.
  - These are names for variables that can be used in the body of the function
- The function call provides two **arguments**: `"Hi!"` and `3`
  - These are the values that the parameter variables will take at the start of the function execution.

```
# calling print_n_times("Hi!", 3)  
def print_n_times(msg, n):  
    # msg = "Hi!"  
    # n = 3  
    counter = 0  
    while counter < n: # while counter < 3:  
        print(msg)      # print("Hi!")  
        counter = counter + 1
```

# Activity: Counting Numbers

```
def add_three_numbers(a, b, c):  
    first_two = a + b  
    last = c + first_two  
    print(last)
```

- M5: calling the function as `add_three_numbers(3, 4, 7, 9)` leads the program to immediately crash
- M6: calling the function as `add_three_numbers("three", "four", "five")` leads the program to immediately crash

A: True, B: False

# Activity: Working Towards Writing a Function

Assuming you have a list `lst` containing a bunch of numbers, write a couple of loops that print out all of the **negative** numbers and then all of the **non-negative numbers**. (C12, but leave just a little space at the top)

e.g.

```
lst = [9, -19, 31, -13, 1, 2]  
# TODO: Your loop(s) here
```



```
-19 -13 9 31 1 2
```

*You're not writing a whole function yet! Just write some lines & loops like you've been doing before.*

# Activity: Working Towards Writing a Function

Write the signature for a function that prints out all of the **negative** numbers and then all of the **non-negative numbers**. (L11)

*Remember: a signature consists of a `def`, a function name, and a list of parameters the function should be called with.*

# Activity: Working Towards Writing a Function

Add a signature to the code you wrote for (C12) in order to turn it into a function that can be called.

Then, in (L13), write an example of a function call that would print out the following output:

```
-30 -14 3 19 8
```

# New: `return`

Function calls are themselves *expressions*, meaning that they always have a value.

- The value of a function call is determined by the value that function **returns**

`return` is keyword that serves two purposes:

- stops function execution in its tracks
- provides a value for the expression of the function call



# return : An Example

```
def multiply_two_numbers(a, b):  
    print(f"Multiplying {a} x {b}!")  
    product = a * b  
    return product
```

If we write the call `multiply_two_numbers(3, 7)`, then...

```
# a = 3  
# b = 7  
print(f"Multiplying {a} x {b}!")  
product = a * b  
return product
```

*# product = 3 \* 7*  
*# return 21*

...we return the value of `product`, which is `21` based on this function call. The following therefore evaluates to `True`:

```
multiply_two_numbers(3, 7) == 21
```

# Printing vs. Returning

An output that's *printed* is not the same as an output that's *returned*.





- Any call to `print()` will make text appear on the screen, but it doesn't produce a value
- If a function is supposed to calculate and create some value (e.g. the product of two numbers), it must *return* that value in the function body.





# Functions that Have No `return`

```
def our_min(lst):
    smallest = lst[0]
    for elem in lst:
        if elem < smallest:
            smallest = elem
    print(smallest)
```

```
def our_len(lst):
    running_sum = 0
    for elem in lst:
        running_sum += 1
    print(running_sum)
```

```
some_numbers = [1000, 3, 8]
```

```
result = our_min(some_numbers) #   ??
print(result) #   ???
```

```
result = our_len(some_numbers) #   ??
print(result) #   ???
```





These functions both *compute* some value and then *print* it but do not *return* it.





# Functions that Have No `return`

```
def our_min(lst):  
    smallest = lst[0]  
    for elem in lst:  
        if elem < smallest:  
            smallest = elem  
    print(smallest)
```

```
def our_len(lst):  
    running_sum = 0  
    for elem in lst:  
        running_sum += 1  
    print(running_sum)
```

```
some_numbers = [1000, 3, 8]
```

```
result = our_min(some_numbers) #   3  
print(result) #   None
```

```
result = our_len(some_numbers) #   3  
print(result) #   None
```





These functions both *compute* some value and then *print* it but do not *return* it.





# Adding `return`

```
def our_min(lst):
    smallest = lst[0]
    for elem in lst:
        if elem < smallest:
            smallest = elem
    return smallest
```

```
def our_len(lst):
    running_sum = 0
    for elem in lst:
        running_sum += 1
    return running_sum
```

```
some_numbers = [1000, 3, 8]

result = our_min(some_numbers) #   ???
print(result) #   ???

result = our_len(some_numbers) #   ???
print(result) #   ???
```





These functions now *compute* some value and then *return* it but do not *print* it.




# Adding `return`

```
def our_min(lst):  
    smallest = lst[0]  
    for elem in lst:  
        if elem < smallest:  
            smallest = elem  
    return smallest
```

```
def our_len(lst):  
    running_sum = 0  
    for elem in lst:  
        running_sum += 1  
    return running_sum
```

```
some_numbers = [1000, 3, 8]
```

```
result = our_min(some_numbers) #   Nothing!  
print(result) #   3
```

```
result = our_len(some_numbers) #   Nothing!  
print(result) #   3
```

These functions now *compute* some value and then *return* it but do not *print* it.

# The Point of No `return` ?

`return` works as a stopping/exit point for your program. If you execute a line with `return`, you will leave that function call execution.

```
def print_all_above(lst, k):  
    for elem in lst:  
        if elem > k:  
            print(elem)  
  
print_all_above([5, 10, 15], 8)
```



10 15

# The Point of No `return`?

`return` works as a stopping/exit point for your program. If you execute a line with `return`, you will leave that function call execution.

```
def print_first_above(lst, k):  
    for elem in lst:  
        if elem > k:  
            print(elem)  
            return  
  
print_all_above([5, 10, 15], 8)
```





# The Point of No `return`?

`return` works as a stopping/exit point for your program. If you execute a line with `return`, you will leave that function call execution.

```
def return_first_above(lst, k):  
    for elem in lst:  
        if elem > k:  
            return elem
```

```
print_all_above([5, 10, 15], 8)
```



...but it does return `10`!

# Activity

```
def foo(l):  
    for i, n in enumerate(l):  
        if n == i:  
            return n  
        if n == len(l):  
            print("🕒")  
    print("▶")
```

- What is the value of `x` if we run `x = foo([3, 1, 4])`? (S7)
- What values are printed if we run `x = foo([3, 1, 4])`? (S8)
- What is the value of `x` if we run `x = foo([10, 11, 12])`? (S9)
- What values are printed if we run `x = foo([3, 1, 4])`? (S10)

# Keyword Arguments

Sometimes we want our functions to be able to take *default values* for their inputs. We can do this with **keyword arguments**.

```
def divide(a, b, rounding=False):  
    result = a / b  
    if rounding:  
        return round(result)  
    else:  
        return result
```

`rounding` is a keyword argument that is defined by its *name* as well as the *default value* that it takes if it is not replaced.

# Keyword Arguments

```
def divide(a, b, rounding=False):  
    result = a / b  
    if rounding:  
        return round(result)  
    else:  
        return result
```

We can do any of the following:

```
>>> divide(3422, 194)  
17.63917525773196  
>>> divide(3422, 194, rounding=True)  
18  
>>> divide(3422, 194, True)  
18  
>>> divide(3422, 194, False)  
17.63917525773196
```

# Rules of Keyword Arguments

## Signatures:

- All keyword parameters have to be provided AFTER all the positional ones
- A keyword parameter is defined by writing `identifier=<default_value>`
- Can have as many as you want, including ONLY keyword parameters

## Calls:

- All keyword arguments have to be passed in AFTER all positional inputs, but from there can be in any order
- Keyword arguments can be given positionally or by name, but you should always just give them by name

# Good or Bad?

```
def fun(a, b, c=13, d):  
    pass
```

# Good or Bad?

```
def fun(a, b, c=13, d):  
    pass
```

BAD!

# Good or Bad?

```
def fun(a=13, n="haha"):  
    pass
```



# Good or Bad?

```
def fun(a=13, n="haha"):  
    pass
```

GOOD!

# Good or Bad?

```
def fun(a, b, c=, d=13):  
    pass
```

BAD!

# Good or Bad?

```
def fun(x, y, z=0):  
    pass
```

Then,

```
...  
fun(3, 4, 0)  
...
```

# Good or Bad?

```
def fun(x, y, z=0):  
    pass
```

Then,

```
...  
fun(3, 4, 0)  
...
```

OK, but redundant!

# Good or Bad?

```
def fun(x, y, z=0):  
    pass
```

Then,

```
...  
fun(z=0, 3, 4)  
...
```

Bad!

# Good or Bad?

```
def fun(x, y, z=0):  
    pass
```

Then,

```
...  
fun(3, 4, z=x+y)  
...
```

Bad!

# Good or Bad?

```
def fun(x, y, z=0):  
    pass
```

Then,

```
...  
fun(3, 4)  
...
```

Good!