

## ANSWER KEY

SECTION 1	SECTION 2	SECTION 3 (TRACERY)	SECTION 4 (RECURSION)
1.1 B D E	2.1 G	3.1 Boo has a score of 0	4.1 NONE
1.2 A C	2.2 D	Joe has a score of 0	4.2 E
1.3 D	2.3 C	Mike has a score of 0	4.3 A
1.4 C	2.4 I	Sully has a score of 0	4.4 D
1.5 A B	2.5 G	Lily has a score of 0	
	2.6 E	3.2 Lily has a score of 24 Joe has a score of 16 Boo has a score of 9 Mike has a score of 8 Sully has a score of 8	

## SECTION 5 (DEBUGGING)

Line	Correction
07	Change public to private
33	Change > to >=
36/37	Insert numGuests++;
41	Change true to false
42	Change == to !=
43	Change == name to .equals(name)

## SECTION 6 (Linked Lists)

```
6.1
    //Constructor to create a list with one element -- first
    public Garden(Flower first) {
        if (first != null) {
            this.first = first;
            size = 1;
        }
    }

6.2
    public void add(Flower f){
        //error checking
        if (f == null) { return; }
        if (first == null) {
            first = f;
            size++;
        }
        else {
            // walk to end of list
            Flower current = first;
            while (current.next != null) {
                current = current.next;
            }
            // insert f at tail
            current.next = f;
            f.next = null;
            size++;
        }
    }

    public void add(Flower f){
        if (f == null) { return; }
        if (first == null) {
            first = f;
            size++;
        }
        else {
            // walk to end of list
            Flower current = first;
            for (; current.next != null; current = current.next) { }
            // insert f at tail
            current.next = f;
            f.next = null;
            size++;
        }
    }
}
```

6.3.)

```
//This method identifies which two Flowers in the Garden have
//the smallest combined sum, deletes them, and inserts a new Flower
//at the head of the list that has that sum.

public void deleteSmallestSum() {

    if (size < 2) { return; }

    //pointers
    int smallestSize = Integer.MAX_VALUE;
    Flower smallestOne = null;
    Flower currentPrev = first;
    Flower smallestPrev = first;

    for (Flower current = first; current.next != null;
         current = current.next) {
        if (current.size + current.next.size < smallestSize) {
            smallestOne = current;
            smallestSize = smallestOne.size + smallestOne.next.size;
            smallestPrev = currentPrev;
        }
        currentPrev = current;
    }

    smallestPrev.next = smallestOne.next.next;
    smallestOne.size = smallestSize;
    size = size - 2;

    add(smallestOne);
}
}
```

**SECTION 7 (DATA STRUCTURES)**

```
public class ArraySet implements Set {
    private String[] arr;
    private int size = 0;

    // 2 pts total
    public ArraySet(int capacity) {
        arr = new String[capacity];
    }

    // 5 pts total
    public void add(String s) {
        if (s == null)
            throw new IllegalArgumentException();

        if (contains(s)) return;

        if (size() == arr.length)
            throw new RuntimeException();

        arr[size++] = s;
    }

    // 3 points total
    public boolean contains(String s) {
        for (int i = 0; i < size; i++) {
            if (arr[i].equals(s))
                return true;
        }
        return false;
    }

    // 2 point
    public int size() {
        return size;
    }

    // 2 points
    public void printSet() {
        for (int i = 0; i < size; i++) {
            System.out.print(arr[i] + " ");
        }
    }
}
```