

# CIS 110: Introduction to Computer Programming

## Lecture 6 Flexible Methods (§ 3.1-3.2)

# Announcements

- Homework 2 due at 23:59:59 tonight!
  - Watch Piazza submission page status.
  - Office hours from 110 staff throughout the day.
- Homework 3 + lab 3 will be out tonight.
- Exam #1 is on 10/5 (Wednesday after next)
  - Practice exam #1 is out.
  - Review session day before the exam.

# Outline

- Parameter passing
- Return values

# Method Mystery Live!

```
public static void doWork() {  
    for (int i = 1; i <= 2; i++) {  
        doSomething(i);  
        System.out.println("We did it!");  
    }  
}
```

```
public static String magic(  
    int x, String msg) {  
    msg += ": " + x;  
    x *= 2;  
    msg += x;  
    return msg;  
}
```

```
public static void doSomething(int x) {  
    x = x * 2;  
    String s = magic(x, x + " magic");  
    System.out.println(s);  
}
```

What is the output when I call doWork()?

# doWork

```
public static void doWork() {  
    for (int i = 1; i <= 2; i++) {  
        doSomething(i);  
        System.out.println("We did it!");  
    }  
}
```

# doSomething

```
public static void doSomething(int x) {  
    x = x * 2;  
    String s = magic(x, x + " magic");  
    System.out.println(s);  
}
```

# magic

```
public static String magic(int x, String msg) {  
    msg += ": " + x;  
    x *= 2;  
    msg += x;  
    return msg;  
}
```

# Method Mystery Output

```
2 magic: 24
```

```
We did it!
```

```
4 magic: 48
```

```
We did it!
```



# Parameter Passing

# Recall: Drawing a Cone

```
public static void drawCone() {  
    // Draw the 5 lines of a cone  
    for (int i = 0; i < 5; i++) {  
        // Draw the spaces  
        for (int j = 0; j < 4 - i; j++) {  
            System.out.print(" ");  
        }  
        System.out.print("/");  
        // Draw the dashes  
        for (int j = 0; j < i * 2; j++) {  
            System.out.print("-");  
        }  
        System.out.print("\\");  
        System.out.println();  
    }  
}
```

```
  /\n /--\
```

- **Unsatisfactory!**
  - Doesn't reflect our decomposition.
  - Too verbose as a result.
- **Static methods to the rescue!**

# An Attempt At Refactoring

```
public static void drawCone() {  
    // Draw the 5 lines of a cone  
    for (int i = 0; i < 5; i++) {  
        // Draw the spaces  
        drawSpaces();  
        System.out.print("/");  
        // Draw the dashes  
        for (int j = 0; j < i * 2; j++) {  
            System.out.print("-");  
        }  
        System.out.print("\\");  
        System.out.println();  
    }  
}
```

Scope of *i*

```
public static void drawSpaces() {  
    for (int j = 0; j < 4 - i; j++) {  
        System.out.print(" ");  
    }  
}
```

- *i* isn't in scope in `drawSpaces`!
- How can we *pass* the value of *i* from `drawCone` to `drawSpaces`?

# Introduction to Parameters

```
public static void drawCone() {  
    // Draw the 5 lines of a cone  
    for (int i = 0; i < 5; i++) {  
        // Draw the spaces  
        drawSpaces(i);  
        System.out.print("/");  
        // Draw the dashes  
        for (int j = 0; j < i * 2; j++) {  
            System.out.print("-");  
        }  
        System.out.print("\\");  
        System.out.println();  
    }  
}
```

```
public static void drawSpaces(int i) {  
    for (int j = 0; j < 4 - i; j++) {  
        System.out.print(" ");  
    }  
}
```

1. We *declare* that drawSpaces takes a parameter.
2. When we call drawSpaces, we *pass in* the value that we want the parameter to take.

# Declaring Method Parameters

*A (formal) method parameter.*  
"To call me, you must provide an int"

```
public static void printInt(int x) {  
    System.out.println(x);  
}
```

Inside a method, a parameter is just another local variable!

# Passing in Values to Methods

```
public static void printInt(int x) {  
    System.out.println(x);  
}
```

```
public static void doWork() {  
    printInt(5);  
}
```

*Passing the value 5 to printInt.*  
To call a method that requires a parameter, you must pass a value of the correct type (here, int)

On each method call, the formal parameter variable is initialized with the *actual value* passed in.

# Example: Executing Statements

```
1 public class Example {
2     public static void printAmps(int n) {
3         for (int i = 0; i < n; i++) {
4             System.out.print("&");
5         }
6     }
7
8     public static void main(String[] args) {
9         for (int i = 1; i <= 5; i++) {
10            printAmps(i);
11            System.out.println();
12        }
13    }
14 }
```

Output

# Example: Executing Statements (1)

```
1 public class Example {
2     public static void printAmps(int n) {
3         for (int i = 0; i < n; i++) {
4             System.out.print("&");
5         }
6     }
7
8     public static void main(String[] args) {
9         for (int i = 1; i <= 5; i++) {
10            printAmps(i);
11            System.out.println();
12        }
13    }
14 }
```

main (line 9)

Output



# Example: Executing Statements (2)

```
1 public class Example {
2     public static void printAmps(int n) {
3         for (int i = 0; i < n; i++) {
4             System.out.print("&");
5         }
6     }
7
8     public static void main(String[] args) {
9         for (int i = 1; i <= 5; i++) {
10            printAmps(i);
11            System.out.println();
12        }
13    }
14 }
```

main (line 10)

$i = 1$

Output

# Example: Executing Statements (3)

```
1  public class Example {
2      public static void printAmps(int n) {
3          for (int i = 0; i < n; i++) {
4              System.out.print("&");
5          }
6      }
7
8      public static void main(String[] args) {
9          for (int i = 1; i <= 5; i++) {
10             printAmps(i);
11             System.out.println();
12         }
13     }
14 }
```

main (line 10)

printAmps (line 3)

n = 1

Output

# Example: Executing Statements (4)

```
1 public class Example {
2     public static void printAmps(int n) {
3         for (int i = 0; i < n; i++) {
4             System.out.print("&");
5         }
6     }
7
8     public static void main(String[] args) {
9         for (int i = 1; i <= 5; i++) {
10            printAmps(i);
11            System.out.println();
12        }
13    }
14 }
```

main (line 10)

printAmps (line 4)

n = 1

i = 0

Output

# Example: Executing Statements (5)

```
1 public class Example {
2     public static void printAmps(int n) {
3         for (int i = 0; i < n; i++) {
4             System.out.print("&");
5         }
6     }
7
8     public static void main(String[] args) {
9         for (int i = 1; i <= 5; i++) {
10            printAmps(i);
11            System.out.println();
12        }
13    }
14 }
```

main (line 10)

printAmps (line 6)

n = 1

Output

&

# Example: Executing Statements (6)

```
1 public class Example {
2     public static void printAmps(int n) {
3         for (int i = 0; i < n; i++) {
4             System.out.print("&");
5         }
6     }
7
8     public static void main(String[] args) {
9         for (int i = 1; i <= 5; i++) {
10            printAmps(i);
11            System.out.println();
12        }
13    }
14 }
```

main (line 11)

$i = 1$

Output

&

# Example: Executing Statements (7)

```
1  public class Example {
2      public static void printAmps(int n) {
3          for (int i = 0; i < n; i++) {
4              System.out.print("&");
5          }
6      }
7
8      public static void main(String[] args) {
9          for (int i = 1; i <= 5; i++) {
10             printAmps(i);
11             System.out.println();
12         }
13     }
14 }
```

main (line 10)

$i = 2$

Output

&

# Example: Executing Statements (8)

```
1 public class Example {
2     public static void printAmps(int n) {
3         for (int i = 0; i < n; i++) {
4             System.out.print("&");
5         }
6     }
7
8     public static void main(String[] args) {
9         for (int i = 1; i <= 5; i++) {
10            printAmps(i);
11            System.out.println();
12        }
13    }
14 }
```

main (line 10)

printAmps (line 3)

n = 2

Output

&

# Example: Executing Statements (9)

```
1 public class Example {
2     public static void printAmps(int n) {
3         for (int i = 0; i < n; i++) {
4             System.out.print("&");
5         }
6     }
7
8     public static void main(String[] args) {
9         for (int i = 1; i <= 5; i++) {
10            printAmps(i);
11            System.out.println();
12        }
13    }
14 }
```

main (line 10)

printAmps (line 4)

n = 2

i = 0

Output

&



# Example: Executing Statements (10)

```
1 public class Example {
2     public static void printAmps(int n) {
3         for (int i = 0; i < n; i++) {
4             System.out.print("&");
5         }
6     }
7
8     public static void main(String[] args) {
9         for (int i = 1; i <= 5; i++) {
10            printAmps(i);
11            System.out.println();
12        }
13    }
14 }
```

main (line 10)

printAmps (line 6)

n = 2

Output

&  
&&

# Example: Executing Statements (10)

```
1 public class Example {
2     public static void printAmps(int n) {
3         for (int i = 0; i < n; i++) {
4             System.out.print("&");
5         }
6     }
7
8     public static void main(String[] args) {
9         for (int i = 1; i <= 5; i++) {
10            printAmps(i);
11            System.out.println();
12        }
13    }
14 }
```

main (line 11)  
i = 2

Output  
&  
&&

# Example: Executing Statements (1)

```
1 public class Example {
2     public static void printAmps(int n) {
3         for (int i = 0; i < n; i++) {
4             System.out.print("&");
5         }
6     }
7
8     public static void main(String[] args) {
9         for (int i = 1; i <= 5; i++) {
10            printAmps(i);
11            System.out.println();
12        }
13    }
14 }
```

main (line 13)

Output

```
&
&&
&&&
&&&&
&&&&&
```

# Reduce That Redundancy

```
System.out.println("Remove the cap from the peanut butter");
System.out.println("Scoop out some peanut butter.");
System.out.println("Spread it on a piece of bread.");
System.out.println("Remove the cap from the jelly");
System.out.println("Scoop out some jelly.");
System.out.println("Spread it on a piece of bread.");
```

```
public static void spread(String item) {
    System.out.println("Remove the cap from the " + item);
    System.out.println("Scoop out some " + item);
    System.out.println("Spread it on a piece of bread.");
}
```

```
spread("peanut butter");
spread("jelly");
```

- New opportunities for reducing redundancy!

# Multiple Parameters

```
public static void repeat(String s, int n) {  
    for (int i = 0; i < n; i++) {  
        System.out.print(s);  
    }  
}
```

Multiple parameters can be specified with a comma-separated list of declarations.

```
public static void main(String[] args) {  
    repeat("+=", 3);  
    repeat("*-", 5);  
}
```

Likewise, each parameter requires a value when you call that method.

# Passing in Values = Passing Copies

- We pass *copies of values* to methods.

```
public static void tryIncrement(int n) {  
    n = n + 1;  
}
```



```
public static void main(String[] args) {  
    int x = 0;  
    tryIncrement(x);  
}
```



- Result: can't use a parameter to *change* an outside value.

# Return Values

# Recall Another Example

```
public class Cubes {  
    public static void main(String[] args) {  
        for (int i = 0; i < 5; i++) {  
            System.out.println(i + "^3 = " + i * i * i);  
        }  
    }  
}
```

- Unsatisfactory (again)!
  - Ideally,  $i * i * i$  would be in its own method.
  - No way to have a method produce a value (yet!).



# Return Values

```
public class Cubes {  
    public static int cube(int i) {  
        return i * i * i;  
    }  
}
```

*Return type.*  
Specifies that cube(i) returns an int.

*Return statement.*  
Tells the method to stop executing and  
*produce* the given value.

```
public static void main(String[] args) {  
    for (int i = 0; i < 5; i++) {  
        System.out.println(  
            i + "^3 = " + cube(i));  
    }  
}
```

Now that cube(i) returns a value, it can  
be used as an expression!

# Methods That Produce Values Are Expressions

- If a method returns a value, then it may be used as an expression of that type!

```
public static void main(String[] args) {  
    int x = cube(1) + cube(2) + cube(3);  
}
```

- Contrast with `println`:
  - `println` sends a value off to the screen.
  - Methods w/ return values can be used in computations.

# Return Statements End Execution

```
public static int cube(int n) {  
    return n * n * n;  
    System.out.println("hello!");  
}
```

Bad!

return statements end the execution of a method, so it makes no sense to have more statements afterwards!

# Syntax of Methods Summary

```
public static <type> <name>(<type> <name>, ...) {  
    <statement>;  
    <statement>;  
    ...  
    <statement>;  
}
```

Method body

Name

Return type

Parameter List